



TEACHING JOT NOTING



The main purpose of "Jot Notes" is to have a written record of the rules for reference. Even if a student forgets, they should be able to "figure out" how to play again with good jot notes. They can be used in both a classroom and home setting.

JOT NOTING

- Is a life skill
- Hear information and transfer it to print
- Time saving technique that can be used in all subject areas
- Need to develop shorthand and abbreviations
- These must make sense to your students – connections are stronger and better remembered when they help develop them

- S = Skills
- P = Players
- E = Equipment
- G = Goal
- G.S. = Getting Started
- W.I.Y.T. = When it's Your Turn
- A.T. Alternate Turns

- Develop the language of game playing and rules as you go.
- Start a games journal dictionary of terms and abbreviations