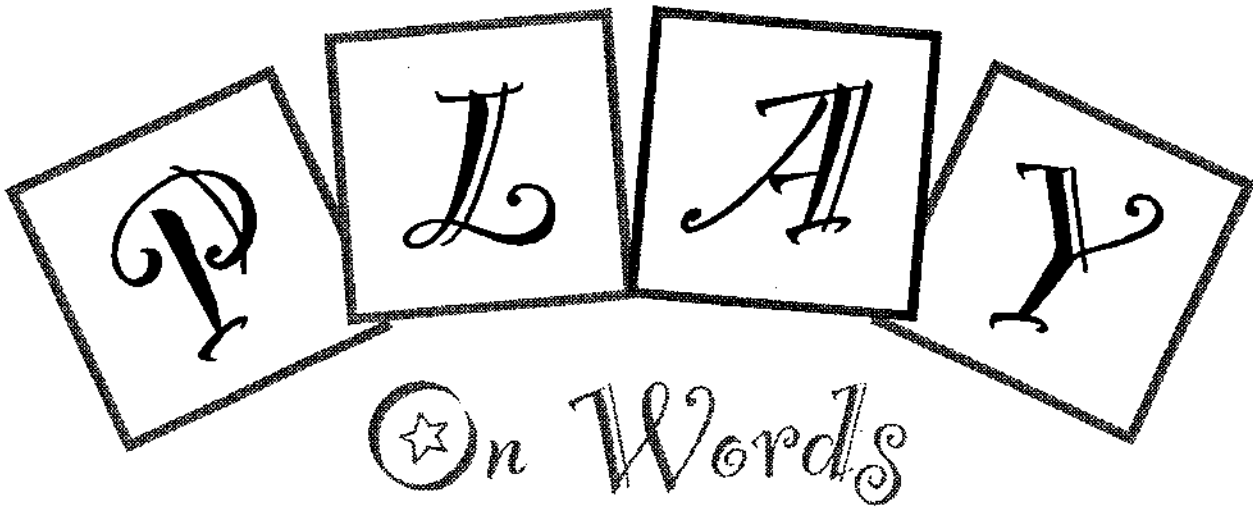


box cars and one-eyed jacks®

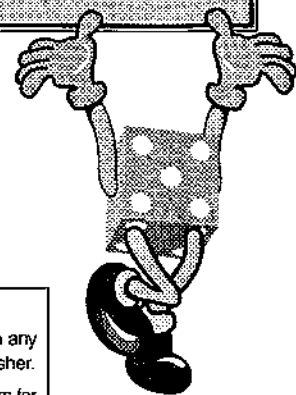
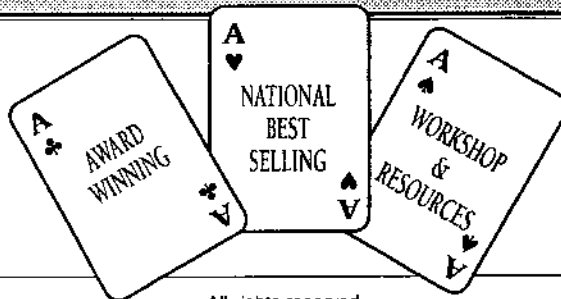
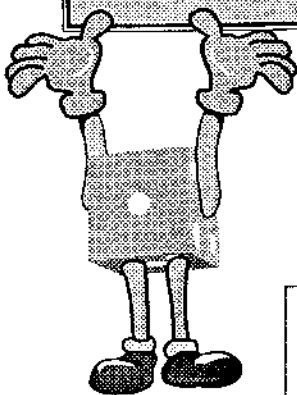
Box Cars &
One-Eyed Jacks
is EDUCATION
MINISTRY APPROVED
as a Supplementary
Resource!

Presents



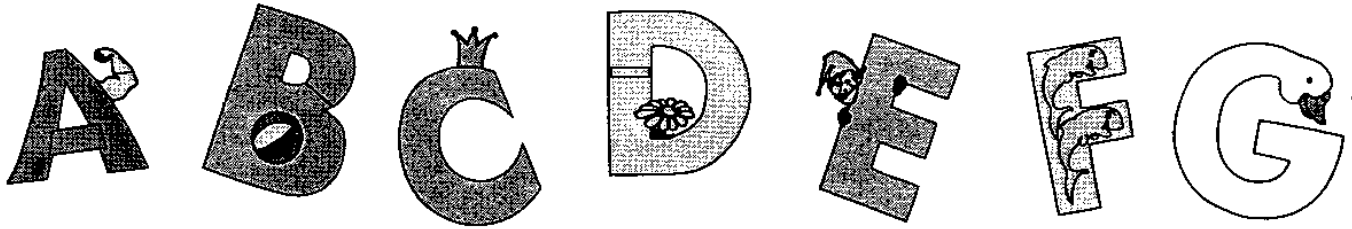
Language and Spelling Games using
Alphabet Dice, Decks & Letter Tiles

Presented by the authors
Jane Felling • Joanne Currah



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Introducing... The Alphabet



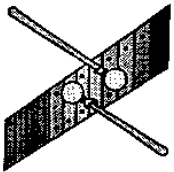
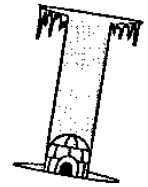
1. Letter Detective

- roll it / name it / find it / say its sound
- players alternate or race to find the letter
- uppercase / lowercase / linking games
- roll and write / rainbow printing



2. I Spy

- roll it and name things in the room that begin or end with that letter
- teacher can record as students verbalize
- picture book activities



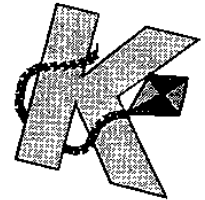
3. Build It And Sing!

- pull out some letters / kids sing and fill in
- teacher says the sound / kids pull out the letter
- alphabetizing / what's next?



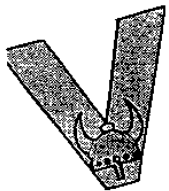
4. Alphabet Hop

- roll a regular die and remove the letter / build your name
- roll a regular die / build any word you know
- word capture (brainstorm and print on blank cards)



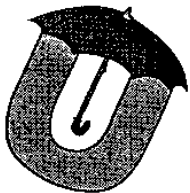
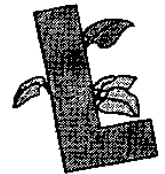
5. Theme Games

- roll it and verbalize a word that fits the theme / puzzle island



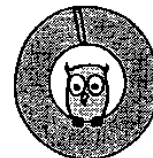
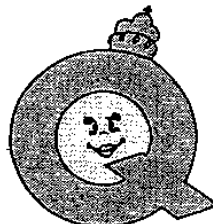
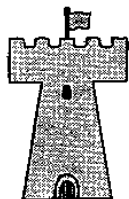
6. Rhyming Games

- word families ie. all (make it using tiles)
- brainstorm: all, ball, call, mall, tall, fall, wall, hall
- verbal riddle game
- "I can bounce really high" (ball)
- "I can divide two rooms" (wall)



7. Word Deck Games

- what word do you see?
- "out of sight" stackers
- the "yes / no" spelling game
- 7up
- keep your word



one

two

three

four

five

six

seven

eight

nine

ten

eleven

twelve

BINGO BLASTERS

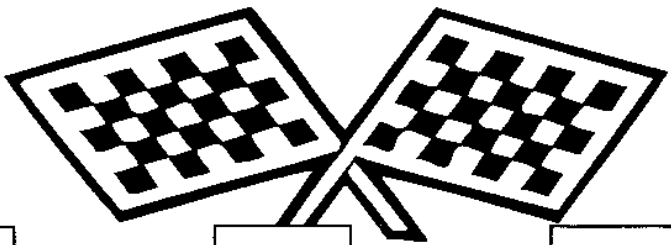
PLAYER ONE

A	☆	B	☆	C	D	E
☆	F	G	H	I	J	☆
J	K	L	M	N	O	☆
P	☆	Q	R	S	T	☆
U	V	W	X	Y	Z	☆

PLAYER TWO

A	B	☆	C	D	E
☆	F	G	H	I	☆
J	K	L	M	N	O
P	☆	Q	R	S	T
U	V	W	X	Y	Z

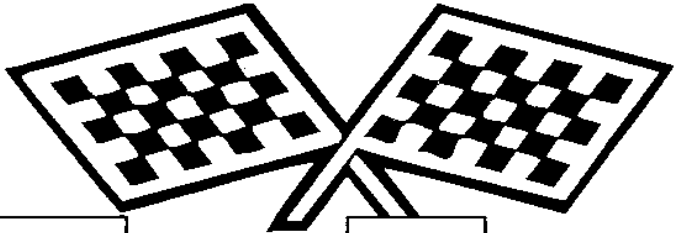
BEGINNERS



<input type="text"/>	at	<input type="text"/>	op	<input type="text"/>	et
<input type="text"/>	in	<input type="text"/>	ad	<input type="text"/>	og
<input type="text"/>	ip	<input type="text"/>	ug	<input type="text"/>	an

Rejects →

ENDERS



ta	<input type="text"/>	hi	<input type="text"/>	mo	<input type="text"/>
si	<input type="text"/>	to	<input type="text"/>	ha	<input type="text"/>
bu	<input type="text"/>	ca	<input type="text"/>	bi	<input type="text"/>

Rejects →

RECYCLING GAME

at

_____ at

_____ at

_____ at

_____ at

_____ at

_____ at

_____ at

et

_____ et

_____ et

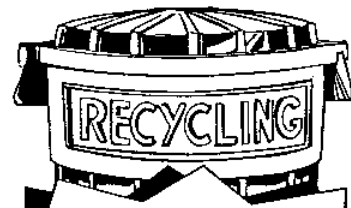
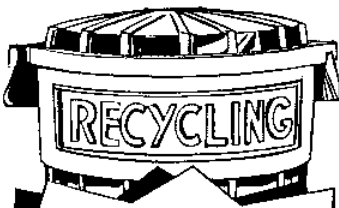
_____ et

_____ et

_____ et

_____ et

_____ et



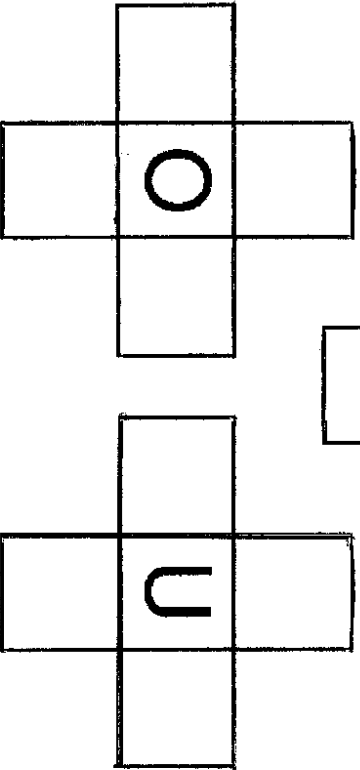
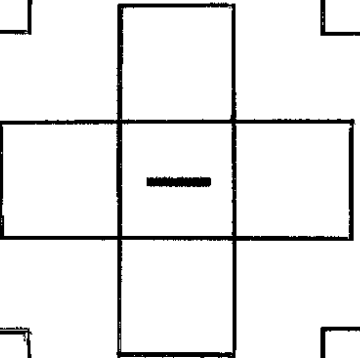
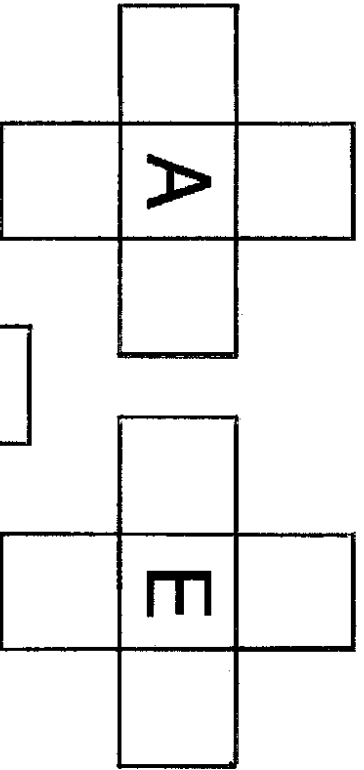
SIGHT WORD STACKERS

__ a k e

a b c d e f g h i j k l m n o p q r s t u v w x y z

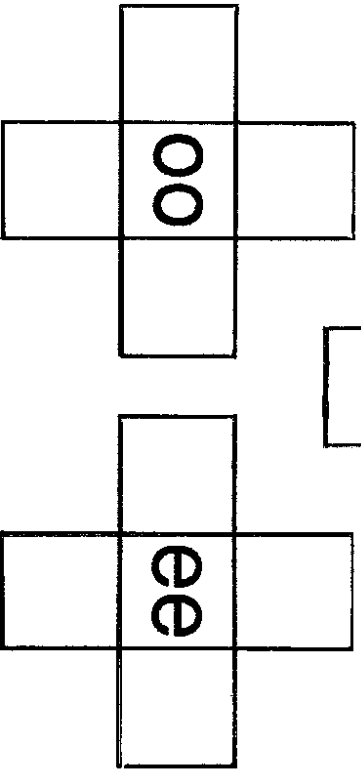
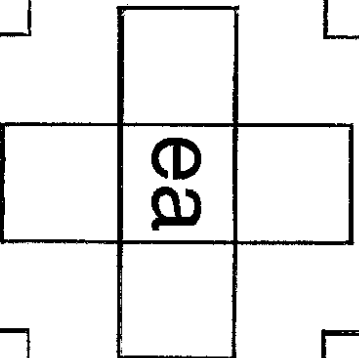
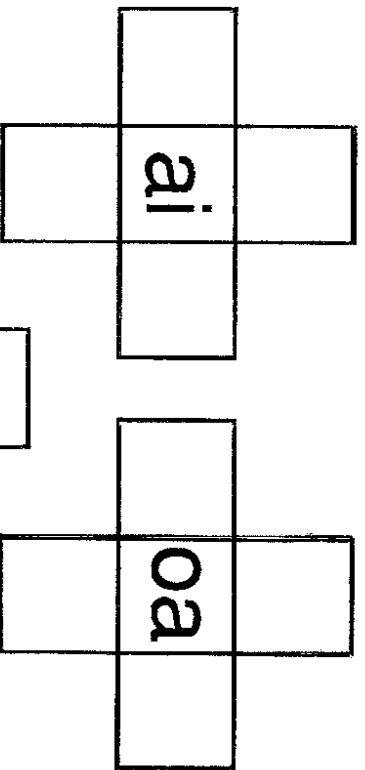
- Flip over a card. Players use 1 alphabet **ONLY**
- Alternate turns placing a letter down to make a word
- Continue to alternate turns, stacking 1 letter at a time
- The last player to stack a letter and complete a word captures the card
- Put out all the alphabet for the next round
- Flip over the next card and continue

VOWEL CROSSES



REJECT ROLLS

VOWEL CROSSES




REJECT ROLLS

F I V E

U P !

Box Cars 2008 ©

RULES:

- 1) Each player deals 5 WORD CARDS FACE UP
- 2) Each Player Rolls  vowel die and MAKE WORDS WITH THEIR OWN CARDS
- 3) PLAYERS now get to **CAPTURE** any of their OPPONENT'S LEFTOVER WORD CARDS. **END OF ROUND**
- 4) REPLENISH to a total of 5 WORD CARDS EACH

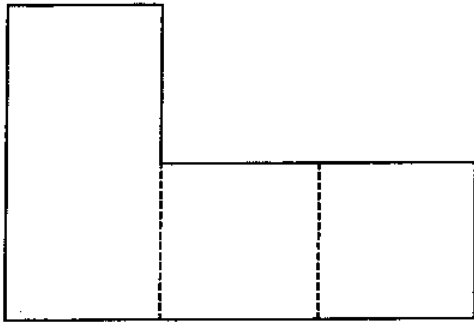
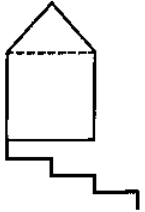
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ROLLING VOWELS

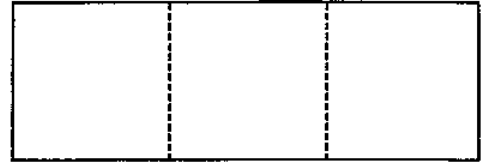
b _ _	l _ _ d	h _ _ r	_ _ ch
q _ _ ck	p _ _ r	f _ _ l	ch _ _ r
tr _ _ s	_ _ t	cl _ _	s _ _ t
gr _ _	d _ _ r	h _ _ l	r _ _ n

WORD SHAPES

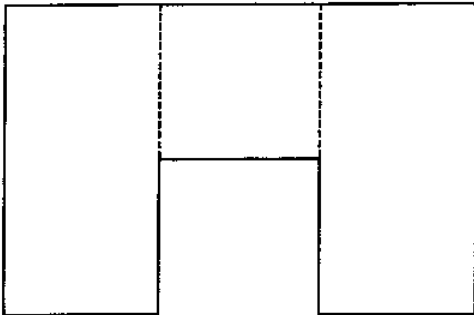
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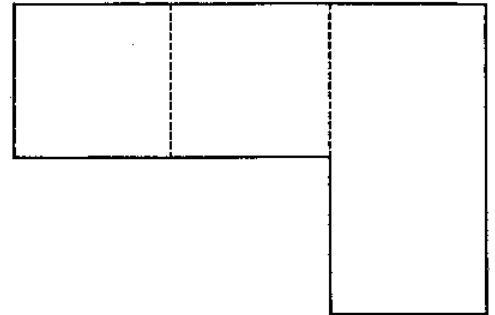
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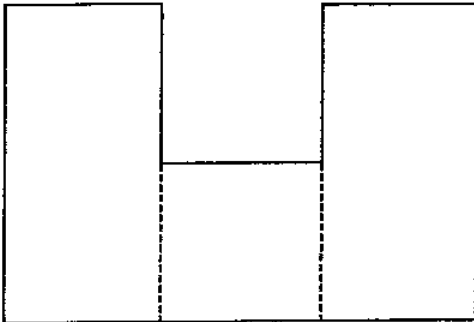
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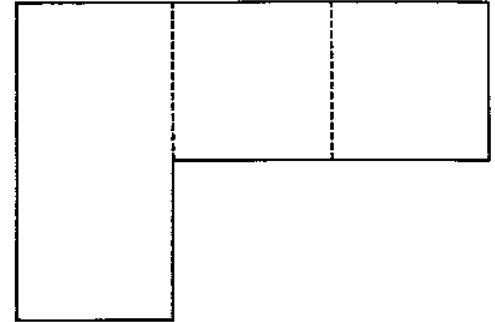
4.



5.



6.



Let's Brainstorm!

Semantics & Syntax

Dear _____,

_____.

_____.

_____,
